

# Michael Sandt

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## CONTACT

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## WORK EXPERIENCE

### FREELANCER

2000 - 2016

- Working as a freelancer specialized for **Web- App- Game Development** for different companies.  
1999 I finished my studies successfully and meanwhile I produce projects for agencies and for my own customers.  
Since 2010, I'm also working as a lecturer at the same time.
- All of my references are viewable under [www.dev4media.com](http://www.dev4media.com)

### Lecturer on SAE Institute Munich ([www.sae.edu](http://www.sae.edu))

2015 - 2016

- **Teaching in the field „Webdesign & Development“**  
**Subject matter:** HTML5/CSS3, Javascript, jQuery, PHP, MySQL, XML, JSON, Flash AS3  
Responsive Webdesign with jQuery Framework
- **Teaching in the field „Game Programming and Animations“ with Unity3D**  
**Subject matter:** Programming with C# + JS, Unity3D Basics - How to make a game,  
Mecanim Animation System, Program interface, Character Animation Handling

### Lecturer on Macromedia Academy Munich ([www.macromedia-akademie.de](http://www.macromedia-akademie.de))

2010 - 2016

- **Teaching in the field „Webdesign & Development“**  
**Subject matter:** HTML5/CSS3, Javascript, jQuery, PHP, MySQL, XML, JSON, Flash AS3  
Responsive Webdesign with jQuery Framework, Webdesign with Adobe Photoshop
- **Teaching in the field „Game Development“ with Unity3D**  
**Subject matter:** Programming with C# + JS, Unity3D Basics - How to make a game,  
Mecanim Animation System, Program interface, Character Animation Handling, 3 Days Unity3D Bootcamp
- **Teaching in the field „Programming Java Applications“ with Netbeans**  
**Subject matter:** Programming with JavaSE - How to make a Quiz Game, Netbeans
- **Teaching in the field „Mobile iOS App Development - Programming Objective C“ with xCode**  
**Subject matter:** Programming with Objective C - How to make a iOS App with different  
ViewControllern and especially iOS Objects
- **Teaching in the field „Mobile Android App Development - Programming Java“ with Android Studio**  
**Subject matter:** Programming with Java for Android - How to make a Android App with different Activitys  
and especially Android Objects

## TECHNICAL SKILLS

### ■ Languages and Technologies

HTML5, CSS3, Javascript, jQuery, PHP, Java, Unity3D C# +JS, Flash AS3, Objective-C

### ■ Databases and Dataformats

MySQL, XML, JSON

### ■ Operating Systems

Mac, Windows, Server Linux(Ubuntu) on Plesk

### ■ Tools and IDEs

Adobe Photoshop, Adobe Dreamweaver, Unity3D, xCode, AndroidStudio, Soundstudio, Netbeans, Adobe Flash etc.

## EDUCATIONS

### ■ Dipl. Multimedia Producer

1998 - 2000

SAE-Institute GmbH

### ■ DSLV Ski Instructor - Level 3

1994 - 1998

Deutscher Skilehrerverband GmbH

### ■ Trained Retail Salesman

1991 - 1994

World of Music GmbH

## REFERENCES

- All of my references are viewable under [http://www.dev4media.com/#home\\_references](http://www.dev4media.com/#home_references)

## CUSTOMERS

- Hubert Burda Media AG, Tomorrow Focus Technologies GmbH, Focus AG, Audi AG, GFB & Partner, SAE Institut GmbH, Genuin Golf & Dress GmbH, Zwiebler Design, Studio Fink, Pro Place GmbH, Macromedia Akademie, WC-Frisch, Hautarzt Unterhaching, BlueSummit, Burda Digital Wireless, CAXPerts, i42 GmbH, innoactive GmbH, e+p commercial, Masterpiece e.K., Metzgerei Bauch, encurio GmbH, Pro Place GmbH.